**IVICA VOJINOVIC**

**Test strategy**

1. Scope of testing
2. Risk analysis and solutions
3. Test environment
4. Resource planing
5. Test criteria
6. Schedule and estimation
7. Test deliverables

**Scope of testing**

In scope items: Functional, non-functional

Out of scope items: Cross-browser testing.

**Types of testing**

Functional testing: Smoke testing (Smoke testing is just to check the major functioanlity of  
an application.), API testing, User acceptance testing.

**Risk analysis and solutions**

Milicko is only API tester, in case he is unable to do API testing he will need to conduct training course for Zuber. Estimated time for that course would be 5 days, which could potentially prolong schedule for additional 5 days.

**Test scenario and cases**

This scenario will cover test cases for home screen of our application



**Test environments**

System resources:

PC with Google Chrome, IE, Mozilla FF; Phones with version of Android 8 and higher; IOS Apple phone...

Human resources: Milicko, Zuber

**Resource planning**

* iPhone: Techtailors' iPhone 10
* Android: Zuber's personal phone (Android OS 8)
* PC: Zuber's personal desktop computer

**Test criteria**

* Suspension criteria: 1) If smoke test run don't have 100% pass rate 2) If UX test run don't have 100% pass rate
* Exit criteria: 1) 100% of test cases must be executed 2) 80% of smoke and UAT test cases must pass

**Schedule and estimation**

Deadline for writing test cases:

* Smoke testing - (xx.05.2021.)
* UX testing - (xx.05.2021.)
* API testing (xx.xx.2021.)

**Deadline for executing test cases:**

* Smoke testing (xx.05.2021.)
* UX testing - (xx.05.2021.)
* API testing (xx.05.2021.) + eventually 5 additional days (because of potential issue of training another personel)

**Test deliverables**

Test report summary:

Test reports for particular test scenarios with logged bugs and improvements/features



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